Cad software to introduce robotic design process at school



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School books:

images, charts, diagrams occupied a significant space within each chapter, combined more and more frequently with a CD-ROM or a web application that provide simulations and exercises to be used with the reference text.



It is a really deep "revolution" or if, even today, the cultural model is still based on the sheer learning of coded knowledge:



the teacher show something and the pupils look at the black/whiteboard!

Our hypothesis assumes that ICTs can constitute a higher pedagogic relevance if, by the use of them, we push the students to directly experiment learning paths of scientific or technologic type.



Rocard report - Improvements in science education should be brought about through new forms of pedagogy:

the introduction of inquiry-based approaches in schools, actions for teachers training to IBSE, and the development of teachers' networks should be actively promoted and supported.



Rocard report - Specific attention should be given to raising the participation of girls in key school science subjects and to increasing their selfconfidence in science.



Introduzione all'esperienza

Our projets starts in 2004 with a path of action-research in collaboration with Prof. Colombi University of Bolzano and involved 5 Italian regions.





Step 1: Latina, introductory meeting involved

Nursery school, Primary school, secondary school







Step 2: operational testing space context



Liceo Artistico di Latina - classe 1° sez.D -

Identification of the working groups



Constructing and programming Lego robot



Design drawing

the teacher explains the software





Direct testing of the robot









Planning algorithms to interact with the robot



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Algorytms to interact with the Lego Robot

Step 1 of 7.

•A: engine 1, counter-clockwise motion, speed 1

- •B: light intensity 5
- •C: engine 2, clockwise motion, speed 1

•D: if I swich on the contact sensor, then go from step 2 to step 7 Step 2 of 7.

- •A: engine 1, counter-clockwise motion, speed 4
- •B: light off
- •C: engine 2 off

•D: if I swich on the contact sensor, then go from step 3 to step 7

Graphic representation of what they implemented









PROBLEM SOLVING robot with wheels





Step 3: Knowledge sharing



from secondary school to nursery school

Step 3: Knowledge sharing



from secondary school to nursery school

Robotics in secondary school: age 14 - 18

1) to develop disciplinary skills

2) to develop professional skills

Robotics to develop professional skills:

Technical/Professional schools Vocational education





ITIS Augusto Righi di Treviglio

Robotics to develop disciplinary or multi-disciplinary skills:

Art school for design



Art school for interior design: Latina, Italy

Drawings and design process

Ortographic views: design drawing was used to represent the ideas





Forma urbis severiana: 203-211 AD Rappresentazioni di edifici in epoca romana The spirit of the times denotes the intellectual and cultural climate of a particular era: <u>Drawing was strictly connected with culture and</u> <u>has changed its rules with the develop of society</u>



Donato Bramante: Pianta di S. Pietro: 1505 AD

Perspective geometry

Perspective had a direct role in shaping Renaissance





Leonardo da Vinci: Adorazione dei magi – 1481 -

Drawing (perspective) as a result of contemporary culture

From Leonardo to Galileo, toward the formalisation of the scientific method, graphic representation is closely connected with the project.



Model of Leonardo's robot with inner workings, as displayed in Berlin – **1495** -

Drawing the city: the modern urban environment

New uses of technical drawings were able to plan what new ages ask to architects and engineers.



Giovanni Battista Nolli: Pianta di Roma – 1748 -

Wien ringstrasse – 1857

The birth of industrial design



BAUHAUS: 1919-1933





Technical drawing, also known as **drafting**, is the act and discipline of composing plans that visually communicate how something functions or has to be constructed.

Digital drawing: the new revolution









Digital drawing was a real revolution for people who has to manipulate an idea under construction

Interior design and furnitures



Digital drawing has changed the way design projects has drawn and has changed the shape itself of the $\frac{30}{30}$

Design drawing and domotics: new houses needs new way to represent plants into the buildings.



The word *domotics* means literally *home robotics*

Other devices that have to deal with our area of interest Building and construction machines



Building and construction machines



Disciplinary knowledge: the object and its graphical representation



LEGO MODEL

• to compare the graphical model and the real object

- to think about the scale of the drawing
- to think about the modularity of the elements

Disciplinary knowledge: the object and its graphical representation





• to measure the object using different instruments

Multi-Discilinary knowledges



- Relationships between transmission of motion and dimension of the toothed wheels
- The weight of the elements and overload

Multi-Discilinary knowledges





- Structure and length of the bascule element
- Inserting the touch sensor to activate / deactivate lifting

Traditional design drawing: Lego electrical engine



- to add color
- to add shadows

Problem solving





- Issues about how to assemle elements
- Issues about understanding SW
- Issues about to simulate a behaviour
- Issues about to interact with the robot

Problem solving





- How to calculate speed cm/second
- How to measure an area (teacher desk)
- How to calculate time the robot need to reach the border
- How to plan a geometric path

Analisi dei due robot





- Compare two different constructive system
- Compare softwares
- Compare the entyre environment

Planning actios: how to represent a dynamic process-



- test n°1 - the drawing follow (or not) the formal algorytm



Test n°2: the robot follow (or not) the formal algorytm-



Issues about comparing ideas with the real behaviour of the robot:1. Compare theorical model with reality2. Revise mistakes

Geometric representation: Useful to take memory of a geometric process





Graphic representation <u>aims to imitate the real object</u>

realize a graphic model – traditional tools or CAD
compare the model with the real object

Graphic representation 2D software : AutoCAD



Technical drawing: 2D model – ortographic views -

Graphic representation 3D modeling software : Blender





picture taken with a camera

3D model

From a drawing that represent an object to a **<u>simulation</u>** of an object.

4D analysis of the model





images from the same 3D object

From a drawing that represent an object to a **<u>simulation</u>** of an object

3D modelling: Blender software - open soource -



picture taken with a camera



3D model

From a drawing that represent an object to a <u>simulation</u> of an object

3D modelling: Blender software - open soource -







DESIGN DRAWING AND ROBOTICS AT SCHOOL

- Dinamic geometry software: Geogebra
- 2D drawing software : Progecad, AutoCAD...
- 3D drawing software: AutoCAD, Blender 3D...
- Robot platform
- Next year BIM software AUTODESK REVIT

DESIGN DRAWING AND ROBOTICS AT SCHOOL

EDUCATIONAL ISSUES

- Graphical representation/simulation of objects
- Formal representation of a dynamic process
- Simulation of a dynamic process testing
- Introduce a <u>methodology to plan</u> toward the university

THANK YOU





